

# Fall Playoff Rules and Regulations

## Region 97 - U10 through U14

### 1. GENERAL

- A. The winning coach must report the game result the same day on the website [www.newportayso.com](http://www.newportayso.com). In the case of a tie, the home team coach should report the score.
- B. The playoffs will be played under FIFA - Laws of the Game and AYSO National Rules and Regulations, except as indicated below.
- C. All bracket games and Semi-final games will be 50 minutes in U10 and 60 minutes in U12-U14. The clock will continue running during quarter substitution breaks. Half-time breaks will be five minutes in length. Games must begin and end on time. The referee is the sole judge of the time for the game.
- D. Coaches must be in possession of each of their players' Registration Forms at all times.
- E. Properly completed LINEUP CARDS shall be presented to the referee ten (10) minutes prior to the start of the game.
- They shall include the names (first name and last name) of all players
  - Players will be listed in jersey number ascending order, present or not, with an explanation of all absences
- F. Teams must be at the field ready to play at the scheduled game time
- The minimum number of players necessary to begin the game for U10 - 5 players,
  - The minimum number of players necessary to begin the game for U12 and older - 7 players.
  - A five-minute grace period is given, during this time the game clock is running.
  - If a team is unable to begin the match by the end of five minutes, a forfeit will occur.
- G. Coaches, players and spectators shall remain on their designated side of the field of play, and opposite of the opposing team.
- HOME team is listed first on the schedule and will choose side of field.
  - Every coach, player, substitute player and spectator must remain on their side of the field during the duration of the game within the designated area.
  - Coaches will remain within 10 yards on either side of the halfway line.
  - ALL SPECTATORS AND SUBSTITUTES MUST REMAIN AT LEAST FIVE FEET BACK FROM THE TOUCHLINE SO THE ASSISTANT REFEREES CAN DO THEIR JOBS.
  - No person shall be behind or near the goals or beyond the 18-yard line (forward boundary of the penalty area).
- H. Each team is responsible for clean-up of their sideline after each game.
- I. In the event of inclement weather, the Region 97 mud line - (888) AYSO-R97 - will dictate field availability.

### 2. PLAYER'S EQUIPMENT

- A. All uniforms worn shall be those issued by the Region.

B. Shin guards must be worn by all players at all times during the duration of the game. Shin guards must be completely covered and INSIDE the game sock during the duration of the game.

C. Sliding pants/bicycle shorts may be worn, but at no time can they extend below the knee. The color of the sliding pants/bicycle shorts must be black or the same color as the uniform shorts. T-shirts, either short- or long-sleeved, may be worn but must be of the same color as the uniform jersey, and must be worn underneath the jersey.

D. Knee braces, if worn, must be soft and flexible. Hard-type, plastic, metal or anything considered dangerous to either the player or opponent by the referee may not be worn at any time during the duration of the game. Soft wrap (ACE bandages) will be allowed, but no metal clips can be used.

E. Hats, bandannas, kneepads and elbow pads will not be allowed on any player with the exception of the goalkeeper.

- The goalkeeper is allowed to wear knee and/or elbow pads.
- If eyeglasses are worn, they must be secured by either a plastic guard or a head strap.

F. Players with hard casts or soft casts shall not be permitted to play.

### **3. SUBSTITUTION OF PLAYERS**

A. Substitution shall be in accordance with AYSO National Rules and Regulations as follows:

B. Approximately midway through the first half.

C. Approximately midway through the second half.

D. AYSO substitution rules will apply in case of injury.

E. The substitutes may not enter the field until given permission to do so by the referee. All substitutes must enter and exit at the halfway line.

F. ALL COACHES, in all divisions, are responsible for ensuring that each player participates (plays) a minimum of two quarters of each game (pool play as well as championships).

G. A player may be goalkeeper for the entire game.

### **4. PLAYOFF FORMAT**

A. Teams will play preliminary games within their respective pools. Teams are seeded into their pools based upon their final season standings.

B. Advancement to championship games (i.e. Quarter Finals, Semi Finals, and/or Finals) will be determined by pool winner or total points depending on the brackets. Pool play games may end in ties.

C. The ten (10) point (max) system shall be used as follows:

- WIN = 6 Points
- TIE = 3 Points
- LOSS = 0 Points
- ONE POINT FOR EACH GOAL UP TO THREE (3) GOALS

- SHUTOUT WIN = 1 Point (no extra point for a shutout tie)
- FORFEIT = 1-0 Game Score
- RED CARD = -1 or -2 Point (see 6E)

D. If there is a tie in points at the end of the preliminary ("pool play") games, teams that will advance to championship games (i.e. Quarter Finals, Semi Finals, and/or Finals) will be decided by using the following "Tie Breakers" in the order in which they are listed:

1. Tie Breaker A - If the tied teams played head to head, the team that won that game shall be deemed the winner.
2. Tie Breaker B - Goal differential with a +/- 3 maximum per game.
3. Tie Breaker C - Team with the lowest total number of goals scored against them, will be deemed the winner.
4. Tie Breaker D - Team with the highest total number of goals scored for them, will be deemed the winner, using maximum of 3 goals per game.
5. Tie Breaker E -Coin Toss (by Regional Commissioner or designee).

## **5. QUARTER-FINAL/SEMI-FINAL GAMES**

A. Semi-final game will be 50 minutes duration for U10 and 60 minutes for U12 - U14.

B. If a tie exists at the end of regulation time, TWO 5 minute overtime periods will be played as specified below. A coin toss will decide who kicks off.

1. Two complete five-minute periods will be played. If a goal is scored in either overtime period, the game continues until the end of the overtime.

2. Should a tie exist after both overtime periods, the two teams will participate in KICKS FROM THE PENALTY MARK to determine the winner. AYSO-FIFA instructions regarding the taking of kicks from the penalty mark shall apply.

3. ONLY THE PLAYERS THAT ARE ON THE FIELD AT THE END OF THE SECOND OVERTIME MAY PARTICIPATE IN THE TAKING OF KICKS FROM THE PENALTY MARK.

C. SPECIAL PROVISIONS:

1. Free substitution on any stoppage of play (such as throw-in, goal kick or an injured player) will be allowed for all overtime periods. The team in possession of the ball at any stoppage of play may substitute. Once it does, the other team may also substitute.

## **6. CHAMPIONSHIP GAMES (Consolation and Finals)**

A. Games will be of regulation length. If a tie exists at the end of regulation time, TWO overtime periods will be played as specified below.

1. Two complete five-minute periods will be played. If a goal is scored in either overtime period, the game continues until the end of the overtime.

2. Should a tie exist after both overtime periods, the two teams will participate in KICKS FROM THE PENALTY MARK to determine the winner. AYSO-FIFA instructions regarding the taking of kicks from the penalty mark shall apply.

3. ONLY THE PLAYERS THAT ARE ON THE FIELD AT THE END OF THE SECOND OVERTIME MAY PARTICIPATE IN THE TAKING OF KICKS FROM THE PENALTY MARK.

**B. SPECIAL PROVISIONS:**

1. Free substitution on any stoppage of play (such as throw-in, goal kick or an injured player) will be allowed for all overtime periods. The team in possession of the ball at any stoppage of play may substitute. Once it does, the other team may also substitute.

**7. SEND-OFF PROCEDURES (EJECTIONS)**

A. Any player, coach, or spectator who has been sent off (given a red card), must immediately leave the game site area to the referee's satisfaction.

B. A player receiving a red card shall be expelled from the game, may not be replaced, and is automatically disqualified from participating in their team's next scheduled playoff game. Stronger penalties may be imposed, depending on the circumstances.

C. If the player is sent-off due to fighting, he/she will NOT be permitted to play in any remaining games of the playoffs.

D. Any coach being sent-off will be expelled from that game, and will be disqualified from coaching for the remainder of the playoffs. Stronger penalties may be imposed, depending on the circumstances. Coaches are responsible for the actions of their players, assistant coaches and spectators. Coaches are required to prevent and discourage unruly behavior, threats, and/or assault of any kind on players or officials, before, during and after the conclusion of any game.

E. If a player is sent-off the field, one point (1) will be deducted from that team's total points. If a coach or parent is sent-off the field, two points (2) will be deducted from that team's total points.

**8. CONDUCT**

A. All players, coaches and spectators are expected to demonstrate good sportsmanship throughout the playoffs.

B. Negative or derogatory comments shall not be permitted from the sidelines by coaches, substitutes or spectators. (The Coach sets the tone; the coach is responsible for the sideline conduct.)

C. Failure by coaches to control the behavior of their sideline may result in their being issued a caution or send-off

D. Coaches shall not enter the field of play unless requested by the referee.

E. The Regional Commissioner and/or Playoff Committee reserve the right to immediately suspend from the playoffs any team that causes damage, injury or disturbance, on or off the field.

F. NO ALCOHOL, TOBACCO OR DOGS permitted on or near the field of play at any time during the tournament.

## **9. PROTESTS**

A. Protests will not be allowed.